



MCAA BASKETBALL DRAFT RULES & PROCEDURE

A. Evaluation

- a. Players will demonstrate their basketball ability based on pre-defined categories defined by league director (ie. Dribbling and/or ball handling skills, Shooting and/or Free Throws, Passing, and Running). Coaches will rate each player from 1 to 5 in each category. The rating scale is as following;

1. No Skill
2. Little Skill
3. Average Skill
4. Good Skill
5. Excellent Skill

In the event that player is not performing his/her full capability, League Director may ask him/her to re-try once all other players' evaluation is completed.

In the event that more than one child has the same overall score, MCAA will base the final ranking on years of experience first, then height (if available) second.

Coaches will turn in their rankings to the league director after the try-outs. League director may provide you blank sheet for your own copy, but not required.

B. Player Ranking

- a. Each player's scores will be averaged and draft package will be generated. The draft package will include all the players ranked from highest to lowest, hat picks (no shows / no evaluation data), and draft tiers. Draft package also may or may not include, date of birth, age, years of experience, height and weight.
- b. Draft package will be distributed before the draft, giving coaches an accurate ranking of each player and allow 5 minutes to review the package.
- c. Draft ranking and tiers are final, and MCAA will not accept any negotiations of rankings and / or tiers.
- d. The draft package will also assist in the evaluation of the coach's children, and placement on appropriate tier based on skill level.



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- e. Draft package will be collected upon completion of draft. Package will not be available for coach to take home.

C. Coach's Children

- a. Coaches are automatically assigned to their child. The overall rankings will determine what tier the child is placed in.
- b. The coach's child is assigned to the coach in draft package, according to appropriate tier based on skill evaluation during try-outs.
- c. Coach will not draft another player in the tier his/her child is selected / locked.

D. Unrated Players / Hat Pick

- a. Any player that did not attend try-outs will be given a rating by a majority vote from the coaches after evaluation or before the draft begins. The rating must be comparable to overall league skill level observed during try-outs.
- b. Any player that cannot be accurately evaluated by the coaches, or any player's evaluation that there is dispute or disagreement among coaches, will be considered a "hat pick".
- c. Any player that did not attend try-outs but have played previous seasons in last 12 months at MCAA Basketball will be scored based on his/her performance and evaluation data + average growth ratio by league director.
- d. Unrated players or hat picks are not available for trade. Unrated players or hat picks are automatically assigned to team, based on draft orders.



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E. Draft Day

- a. Each coach will randomly draw a number from hat. That number will represent the coach's draft order.
- b. The draft order will begin (1st tier) with the #1 and continue down to the last coach. The second tier will begin with the last coach and continue in numerical order back up to #1. Therefore, the last coach will have two consecutive picks, on the transition from the odd tier to an even tier. #1 will have consecutive picks from the even tier to odd tier.
- c. MCAA Basketball does not allow any locks. Only lock allowed is head coach's children. Assistant coach's or team mom or any other child is not allowed to lock, and must be drafted. Coaches can state their desire to select someone in future tiers, however, other coaches do not have to honor this request.
- d. League director may ask motion to all coaches about specific players to be placed on the same team (ie. Carpool, etc). However, MCAA Basketball does not guarantee special request, so coaches do not have to honor this request. MCAA Basketball tries to accommodate all special needs of player's family, so we request coach to consider it, but is not required.
- e. Assistant coach, team mom, or any other team representative, besides head coach is not allowed to be locked. Therefore, head coach sends representative for draft, he/she will be drafting a team on behalf of the head coach, not having guarantee that the representative will be on his/her team.
- f. Coaches will have one (1) minute to make a selection. If the time limit is exceeded, the League Director / Board Member in charge of the draft can automatically assign the highest rated player available to that coach's team.
- g. Siblings are automatically assigned to the same team. Once the first of two siblings is drafted, the second child is assigned to the same coach as that coach's pick in the tier where the second sibling was rated.
- h. A player must be ranked within one tier of the current tier to be eligible for selection. (ie. Player ranked between tier 1 & 2 can be selected in the first round, ie2. Player ranked between tier 1, 2 & 3 can be selected in the second round)



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- i. Once all players have been selected, the hat picks are assigned to teams. The next coach to draft will randomly draw a hat pick player.
- j. **TRADES:** Trades are at the discretion of the league director and all trades must be made within 10 minutes of the draft ending. Both players must be ranked within one round for a trade to be approved. All trades must be approved by a majority vote of all coaches in the league as well as league director / board member.
- k. At the end of the draft, all teams will be considered final selections and cannot be changed without the approval of the basketball board.